





YEAR	Focus	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
7	Encourage all students to identify as artists and designers, fostering the ability to be expressive, creative and independent thinkers. Students will be introduced to Textiles skills, techniques, equipment and resources. Learn to work to a brief and within a time limit.	Clare Youngs Project Know what 2D visual language is and learn a range of materials and techniques. Investigate the work of well-known artists and designers in the Textiles industry. Learn about Pattern / markmaking theory. Know the Health and Safety requirements for Textiles equipment. Apply this knowledge to their own creative designs by drawing and then making. Use scissors and needles correctly and safely. Evaluate their designs and how it meets the brief.		Textiles rotates on the timetable with Design and Technology.		Textiles rotates on the timetable with Food Technology.	
	Assessments:	Learning Check 1: Design / Plan Assessed	Learning check 2: Product Assessment				
	Extra-Curricular:						
	Home Resources:						
8	Apply knowledge and skills from year 7 to design, create and evaluate according to a set brief and time limit. Increase knowledge of artists, skills and techniques, resources and equipment. Become more creative, expressive and independent.	Textiles rotates on the timetable with Food Technology.		Mr Finch Project Know what 2D and 3D visual language is and increase knowledge of materials and techniques. Broaden knowledge of artists to influence their own work. Know and implement Pattern / markmaking theory. Increase knowledge of Health & Safety requirements. Apply knowledge to create their own 3D products by designing, printmaking, constructing & evaluating a piece. Use scissors, needles & other sharps correctly and safely.		Textiles rotates on the timetable with Design and Technology.	
	Assessments:			Learning Check 1: Design / Plan Assessed	Learning Check 2: Product Assessment		
	Extra-Curricular:						
	Home Resources:						
9	Strengthen & expand knowledge and skills from year 7 and 8. Explore pattern, texture and colour in more detail to meet more refined briefs. Increase knowledge of artists, skills & techniques. Become better at problemsolving; be resourceful.	Textiles rotates on the timetable with Design and Technology.		Textiles rotates on the timetable with Food Technology.		Nature and Decay Learn how to explore and develop themes. Learn how to work from primary source photographs. Develop use of tone and colour in Textile drawing. Explore a wider range of fabrics for text and texture. Know material properties such as natural or synthetic. Investigate and evaluate artists and the specialist techniques they use. Explore combining 2D and 3D materials and media for an intended effect.	
	Assessments:					Learning Check 1: Design / Plan Assessed	Learning Check 2: Product Assessment
	Extra-Curricular:					Dodgii / Flair / Goodoca	1 10 GGOT 1000001110111
	Home Resources:						
	TOTAL ROOM TOO						

10	Enhance & refine their	Textiles Construction &	Decoration	Textiles Construction &	Decoration	Textiles Construction & Decoration	
	ability to be expressive,	Understand the construct	tion of fabrics and how	Develop knowledge of stitched and embellished		Use a range of fashion design techniques, tools	
	creative, problem-solve	these will then impact on	choices for use. Know	textiles materials, tools an		and materials such as, pattern cutting,	
	and think for themselves.	about SMART fabrics and		application and incorporation of media, objects		adornment, accessories, illustration on fabrics	
	Develop knowledge of	the Textiles and Fashion		and embellishments, hand and machine stitching,		and garments. Develop consideration of	
	stitched and embellished	printed fabrics and printm	naking for surface	and fashion design. Understand the professional		sustainable materials, recycling and ethical	
	textiles for creative and	patterns. Investigate and		process of designing and creating clothes and		manufacture. Understand installed textiles and	
	commercial industries	designers that use stitch	•	fashion. Develop skills in observational drawing		the use of textiles to control and transform an	
	such as fashion, costume	Textiles, drawing influence		and drawing with textiles techniques. Explore		interior space. Use padding, collage and	
	and interiors. Develop	and products. Understar		use of constructed textiles, printed textiles, and		assemblage. Choice materials and media	
	skills in hand and machine	develop a theme. Research techniques to refine		embellished textiles. Work independently,		appropriately and use appropriate techniques to	
	stitchina.	their design ideas. Use primary source photos.		refining skills to improve and extend their pieces.		meet a client's brief. Work to a deadline.	
	Assessments:	Learning Check 1:	Learning Check 2:	Learning Check 3:	Learning Check 4:	Learning Check 5:	MOCK EXAMS:
		Baseline skills audit	Portfolio assessment	Portfolio assessment	Portfolio assessment	Portfolio assessment	Portfolio submission
	Extra-Curricular:						
	Home Resources:						
11	Confidently & effectively	Independent Project		Independent Project			
	be expressive, creative,	Develop design ideas thr	ough independent	Demonstrate understanding of visual language and present a personal			
	problem-solve and think	research and investigatio	ns into artists &	response that realises their intentions. Explore and develop a theme. Draw			
	independently. Make	designers, materials and		influence from a Textile Designer of choice. Expand their research to further			
	independent decisions	techniques. Develop a c	ritical understanding of	refine their ideas and choices of techniques. Use primary source			
	about how to refine and	influential sources. Refin	ne their design ideas	photographs, observational drawing, and drawing with textiles techniques.			
	progress their work. With	through experimentation,	recording and reflecting	Explore use of constructed textiles, printed textiles and embellished textiles.			
	greater independence,	on their trials. Select and	d experiment with	Work with a high level of independence, making decisions about how to			
	investigate & explore ways	appropriate media, mater		refine and extend their work. Choose appropriate materials and media and			
	to gain design ideas,	processes. Record their	ideas, observations and	apply appropriate techniques / processes to meet a client's brief. Know and			
	experiment with materials	insights, explaining their		understand how their work would fit into commercial industries such fashion,			
	& techniques.	outcome and refine work to realise that outcome.		costume and interiors, preparing for the world of work.			
	Assessments:	Learning Check 1:	MOCK EXAMS:	Learning Check 2:	Learning Check 3:	GCSE exams begin:	
		Portfolio assessment	Work to a set brief	Portfolio assessment	Portfolio assessment	Exam Portfolio	
	xtra-Curricular:						
	Home Resources:						